



Brittany Brockett

3D Modeler | Digital Artist

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EDUCATION

- Minneapolis College of Art & Design**, Minneapolis, MN 12/18
Bachelor of Fine Arts in Animation
Recipient of 2016-2017 Presidential Scholarship
- Kansas City Art Institute**, Kansas City, MO 08/13-05/15
Undergraduate Studies in Animation
Recipient of KCAI Merit Scholarship

SKILLS

- | | | |
|----------------------|---------------------------|---------------------|
| <i>Software</i> | ● After Effects | ● Maya |
| | ● Photoshop | ● Clip Studio Pro |
| | ● Substance Painter | ● Blender |
| | ● Unity | ● Unreal |
| <i>System Skills</i> | ● Windows OS | ● Mac OSX |
| | ● 3D Modeling | ● 3D Rendering |
| | ● 3D Animating | ● 2D Animating |
| | ● Character/Object Design | ● Character Rigging |
| | ● Storyboarding | ● Video Editing |

EXPERIENCE

- Shattered Games Studios**, Kansas City, KS 03/20-Current
Co-Founder and Head of Game Art Design
- Create character and over-world concept designs
 - Assist in network management and social media presence
 - Assist in story and game system development
- Minneapolis College of Art and Design**, Minneapolis, MN 07/18-08/18
2018 Pre-College Summer Session Animation Teacher Assistant
- Assisted teachers with lesson plans and scheduling
 - Aided children development with animation skills to success
- Minneapolis College of Art and Design**, Minneapolis, MN 08/17-12/17
SYFY Channel Intern
- Team organizer providing leadership and communication
 - 3D asset modeler and animator
- Dollar Tree**, Eagan, MN 01/15-12/15
Retail Sales Associate
- Provided customer service and store management
 - Flexibility and knowledge in products